Network Modeling

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Outline.

Introduction.

Random graph models.

\( G(n, p) \).
- Definition of \( G(n, p) \).
- Sampling from \( G(n, p) \).
- Plausibility of \( G(n, p) \) as a model for social networks.

Towards more structured models.
- Planted partition models.
- Preferential attachment.

Exponential random graph models.
- Definition and examples.
- Sampling from an ERGM.
- Hammersley-Clifford Theorem.
- Near-degeneracy and multi-modality of ERGMs.
- Hypothesis testing.
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Topic of this lecture.

Statistical models for social network data.
Statistical models for social network data.

Social networks consist of **actors** and **relations** among them.

- **actors**: persons, organizations, companies, countries, ...  
- **relations**: friendship, asking for advice, communication, collaboration, trade, war, ...
Topic of this lecture.

Statistical models for social network data.

Data availability improved largely over the last decade.

- traditional data collection, e.g., by questionnaires “please name your best friends”

- more and more automatically logged data from electronic communication and collaboration: telephone calls, email, online social networks, online markets, recommender systems, wikis, ...

⇒ opportunity and challenge for data-driven social science.
Topic of this lecture.

Statistical models for social network data.

Statistics can formulate precise statements about **uncertainty**.

*What would happen, if we measured the data again?*
  - at a different point in time,
  - on a different set of actors,
  - with different environmental factors, . . .

estimate expected outcome $\pm$ **variability**

⇒ to explain and predict social relations and behavior.
Illustrative application: assessment of social influence.
Social influence and network-based marketing.

One American in ten tells the other nine how to vote, where to eat, and what to buy. They are The Influentials.

Ed Keller and Jon Berry
One American in ten tells the other nine how to vote, where to eat, and what to buy. They are The Influentials

Proposition is a bit too optimistic . . . but approximate pattern might be empirically observable.
Social influence and network-based marketing.  
Empirical validation.


**Data:** Derived from a direct-mail marketing campaign of a telecommunications firm to promote a new product/service.

- “Traditional” variables: loyalty to firm, interest in high-tech products, early adopter, . . .
- Network variable: communicated with product adopter.
- Outcome: subsequently purchase or not.

**Hypothesis:** Customers connected to an adopter have a higher probability to purchase the product.
Social influence and network-based marketing.

research question – graphically

One customer has already bought the product; some are connected to this early adopter.

Do customers connected to an early adopter have a higher probability to purchase the product?
Social influence and network-based marketing.  
Empirical validation (continued).

**Research question:** do customers connected to an early adopter have a higher probability to purchase the product?

**Method:** all potential customers are classified into *marketing segments* determined by traditional variables.

For each segment separately, compare

\[
P(\text{purchase} \mid \text{connected to adopter}) \quad \frac{\text{ }}{P(\text{purchase})}
\]
Social influence and network-based marketing.
Empirical validation (continued).

Method: all potential customers are classified into *marketing segments* determined by traditional variables.

For each segment separately, compare

$$\frac{P(\text{purchase} \mid \text{connected to adopter})}{P(\text{purchase})}$$

Results: customers connected to product adopter have a purchase probability that is 3 to 5 times higher.

Network analysis can identify prospective customers ignored by traditional marketing strategies.
Social influence and network-based marketing.
results – graphically

Customers connected to an early adopter do have a higher purchase probability!

So, there is social influence – isn’t it?
Other stories about social influence ...
Spread of obesity.


**Data** (Framingham Heart Study): health data about 12,000 people from 1971–2003, including body mass index and various social relations.

**Key result:**

A person’s chances of becoming obese increased by 57% […] if he or she had a friend who became obese […].

Is obesity contagious?
Spread of happiness and smoking behavior.

A person’s chances of becoming obese increased by 57% [...] if he or she had a friend who became obese [...].

Other results on the same or similar datasets
  ▶ happy friends make an individual happier;
  ▶ individuals have a higher probability to start smoking if they are friends of smokers; ...

Everything seems to spread through networks.
Criticism of popular network analysis methods.


**Data:** Add Health Study.

**Results:** using popular SNA methods it can be validated that

- people whose friends have skin diseases tend to develop skin diseases;
- individuals with tall friends become taller;
- the likelihood of headaches increases with the presence of a friend with headaches.

Conclusion?
Revisiting social influence in purchase decisions.

One actor has bought the product. His/her friends
- become aware of the product;
- receive recommendation;
- and/or desire to have it.

Some of them buy the product.

Detailed mechanism (middle) has not been validated.
Alternative explanation of observed network data.

(2) Similar actors have a higher probability to become friends.

(1) Actors have different characteristics (e.g., age).

(3) Actors’ characteristics influence purchase probabilities.

(4) Together it looks like social influence.
Alternative explanations for network effects.

**Smokers’ friends are often smokers.**

- individuals are influenced by their friends;
- OR individuals chose those that are like them as friends.

**Chances of becoming obese increase with obese friends.**

- individuals are influenced by their friends (e.g., eating behavior or acceptance of obesity);
- OR individuals chose those that are like them as friends;
- OR there are more fast-food restaurants in some regions; these cause obesity; and people living in the same region are more likely to become friends.
Social influence cannot be treated in isolation.

Actors who adopt a behavior might just have a higher probability to be friends of early adopters. (not the other way round)

Need to model the relations as well—not just the behavior.

Ignoring some of these dependencies may lead to spurious conclusions.
Statistical dependencies in network data.

Social influence.
- Network ties influence actors’ behavior.
- E.g., friends of smokers start smoking.

Social selection.
- Actor characteristics influence network ties.
- E.g., smokers choose smokers as friends (*homophily*).

Network dependency.
- Ties influence other ties.
- E.g., friends of friends become friends (*transitivity*).

Correlation of individual attributes.
- E.g., eating behavior causes obesity.
Statistical models for social network data.

Specify realistic **probability distributions** for social networks (ties and behavior), where

- tie probabilities depend on other ties and behavior;
- behavior depends on social ties and behavior of others.
Statistical network models serve several purposes.

**Explaining** social relations and/or behavior

- search for rules that govern the evolution of social networks.

**Predicting** social relations and/or behavior

- learn from given data and predict the data yet to come.

**Random generation of networks** that look like real data

- algorithm engineering; empirical estimation of average runtime or performance;
- simulation of network processes (e.g., information spreading, spread of disease).
Structure of this lecture.

Varying amount of time information in the data requires different network models.

Networks observed at a single point in time
  ▶ model the probability of single networks $P(G)$.

Networks observed at two or more points in time
  ▶ model the conditional probability of later networks, given the previous ones $P(G_t | G_{t-1})$.

Continuously observed network changes or events
  ▶ model the next network event, given the network of previous events $P(e_t | G_{<t})$.

Treated in three parts of this lecture.
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  Hypothesis testing.
Definition
A finite probability space is a pair \((\Omega, P)\), where

- \(\Omega\) is a finite set (possible outcomes)
- \(P: \Omega \rightarrow [0, 1]\) a function satisfying \(\sum_{\omega \in \Omega} P(\omega) = 1\).

Notation
- \(P(\omega)\) is called the probability of \(\omega \in \Omega\).
- The probability of a subset \(\Omega' \subseteq \Omega\) is defined by
  \[P(\Omega') = \sum_{\omega \in \Omega'} P(\omega).\]

Example (dice)
- \(\Omega = \{1, 2, 3, 4, 5, 6\}\) (possible outcomes when throwing a die)
- \(P(\omega) = 1/6\) for all \(\omega \in \Omega\) (uniform probability)
- \(\Omega' = \{1, 3, 5\}\) (throwing an odd number)
Background: finite probability space.

Definition
A finite probability space is a pair $(\Omega, P)$, where
- $\Omega$ is a finite set (possible outcomes)
- $P: \Omega \rightarrow [0, 1]$ a function satisfying $\sum_{\omega \in \Omega} P(\omega) = 1$.

Notation
- $P(\omega)$ is called the probability of $\omega \in \Omega$.
- The probability of a subset $\Omega' \subseteq \Omega$ is defined by $P(\Omega') = \sum_{\omega \in \Omega'} P(\omega)$.

Example (lottery)
$\Omega = \{ X \subset \{1, \ldots, 49\}; \ |X| = 6 \}$ (sets of 6 different numbers)
$P(\omega) = \binom{49}{6}^{-1} = \frac{6!43!}{49!}$ for all $\omega \in \Omega$ (uniform probability)
Background: graphs.

Definition
A \textit{graph} is a pair $G = (V, E)$, where $V$ is a finite set of \textit{vertices} and $E$ the set of \textit{edges}.

- \textit{undirected graph}: $E \subseteq \binom{V}{2} = \{\{u, v\}; u, v \in V\}$
- \textit{directed graph}: $E \subseteq V \times V = \{(u, v); u, v \in V\}$
- \textit{loop}: edge from a vertex to itself

Interpretation:
- vertices correspond to actors
- edges form the relation among them
Definition
A random graph model is a probability space \((\mathcal{G}, P)\), where \(\mathcal{G}\) is a (finite) set of graphs.

Example (uniform random graph model)
Let \(\mathcal{G}\) be the set of all undirected, loopless graphs with vertex set \(V = \{1, \ldots, n\}\) and let

\[
P : \mathcal{G} \rightarrow \mathbb{R}; \quad P(G) = \frac{1}{2^{\frac{n(n-1)}{2}}}.
\]

Then \((\mathcal{G}, P)\) is a random graph model.
Random graph models: notation.

- We consider only random graph models \((G, P)\) in which all graphs in \(G\) have the same set of vertices; usually \(V = \{1, \ldots, n\}\).

- The set of dyads \(D\) consists of all elements that can be edges in a graph in \(G\).
  - For undirected, loopless graphs:
    \[ D = \{\{u, v\}; \ u, v \in V, \ u \neq v\}. \]
  - For directed, loopless graphs:
    \[ D = \{(u, v); \ u, v \in V, \ u \neq v\}. \]

- A dyad \(e \in D\) is associated with a subset
  \[ G_e = \{G \in G; \ e \in E_G\}. \]

When we say “probability of an edge \(e\)”, we mean \(P(G_e)\), that is, the probability of \(G_e\).
Random graph models: edge probability.

A dyad $e \in D$ is associated with a subset of graphs

$$G_e = \{ G \in G ; e \in E_G \} .$$

When we say “probability of an edge $e$”, we mean $P(G_e)$.

Thus, assigning a probability to each graph also determines the probability of individual edges.

Does this also hold the other way round?
Independence and non-independence of edges.

In some cases the existence of an edge (or several edges) changes the probability of other edges.

For instance: does $P(e)$ change when the nodes incident to $e$ are indirectly connected via a third node? How? Why?
Independence and non-independence of edges.

Small Facebook network

769 nodes, 16,656 edges \(\Rightarrow\) average edge probability is 0.056

186,722 dyads are indirectly connected via a third node; 16,556 of these are edges \(\Rightarrow\) average conditional edge probability for indirectly connected nodes is 0.089
Background: independence and conditional prob.

Definition

Two subsets $A, B \subseteq \Omega$ are independent if

$$P(A \cap B) = P(A) \cdot P(B).$$

If $P(B) > 0$, then the conditional probability of $A$, given $B$ is

$$P(A|B) = \frac{P(A \cap B)}{P(B)}.$$ 

Example (probability space: dice)

$A_{\text{odd}} = \{1, 3, 5\}$ and $A_{\leq 4} = \{1, 2, 3, 4\}$ are independent.
Background: independence and conditional prob.

Definition

- Two subsets $A, B \subseteq \Omega$ are independent if
  \[ P(A \cap B) = P(A) \cdot P(B). \]

- If $P(B) > 0$, then the conditional probability of $A$, given $B$ is
  \[ P(A|B) = \frac{P(A \cap B)}{P(B)}. \]

Example (probability space: dice)

$A_{\text{odd}} = \{1, 3, 5\}$ and $A_{\leq 3} = \{1, 2, 3\}$ are not independent.
Background: independence and conditional prob.

Definition

- Two subsets $A, B \subseteq \Omega$ are independent if
  \[ P(A \cap B) = P(A) \cdot P(B) \, . \]

- If $P(B) > 0$, then the conditional probability of $A$, given $B$ is
  \[ P(A|B) = \frac{P(A \cap B)}{P(B)} \, . \]

Example (probability space: dice)

- $P(A_{\text{odd}}|A_{\leq 4}) = 1/2$, but $P(A_{\text{odd}}|A_{\leq 3}) = 2/3$
Independence of dyads in random graph models.

A dyad $e \in D$ is associated with a subset of graphs

$$\mathcal{G}_e = \{ G \in \mathcal{G} ; \ e \in E_G \}.$$ 

- if $\mathcal{G}_{e_1}$ and $\mathcal{G}_{e_2}$ are independent, we say that “the dyads $e_1$ and $e_2$ are independent”

**Definition**

Let $D' \subset D$. A dyad $e \in D \setminus D'$ is said to be independent of $D'$ if for all partitions $D' = D^+ \cup D^-$, the subset $\mathcal{G}_e$ is independent of

$$\mathcal{G}_{D^+ \cup D^-} = \{ G \in \mathcal{G} ; \ D^+ \subseteq E_G \text{ and } D^- \cap E_G = \emptyset \}$$

(all dyads in $D^+$ are edges in $G$ and no dyad in $D^-$ is an edge).
Structural balance theory (Heider 1946) applies to triplets of 3 actors mutually connected by positive or negative ties:

- **Balanced**:
  - All edges are pairwise independent;
  - Every edge depends on the two others.

- **Not Balanced**:

SBT claims that actors prefer balanced networks.

In an appropriate random graph model, it holds that:

- all edges are pairwise independent;
- every edge depends on the two others.
For illustration, we treat in the following

- edge probability,
- independence of dyads,
- and expected number of edges of the uniform random graph model.
Uniform graph model: edge probability.

Lemma

The edge probability of a dyad $e \in D$ in the uniform random graph model is equal to $1/2$.

Proof.

The two sets

\[
\begin{align*}
G_e & = \{ G \in \mathcal{G} ; \ e \in E_G \}, \\
\overline{G}_e & = \{ G \in \mathcal{G} ; \ e \not\in E_G \}
\end{align*}
\]

- have the same cardinality $\Rightarrow P(G_e) = P(\overline{G}_e)$,
- are disjoint $\Rightarrow P(G_e) + P(\overline{G}_e) = P(G_e \cup \overline{G}_e)$,
- and their union equals $\mathcal{G} \Rightarrow P(G_e \cup \overline{G}_e) = 1$.

$\Rightarrow P(G_e) = 1/2$. 

Lemma

The edge probability of a dyad \( e \in D \) in the uniform random graph model is \( \frac{1}{2} \), independent of all sets of dyads.

Proof.

Let \( D^+, D^- \subseteq D \setminus \{e\} \) be two disjoint subsets of dyads, not containing \( e \). Consider

\[
\mathcal{G}' = \{ G \in \mathcal{G} ; \ D^+ \subseteq E_G, \text{ and } D^- \cap E_G = \emptyset \}
\]

(all dyads in \( D^+ \) are edges in \( G \) and no dyad in \( D^- \) is an edge).

Then, with \( \mathcal{G}'_e = \{ G \in \mathcal{G}' ; \ e \in E_G \} \) it follows \( P(\mathcal{G}'_e | \mathcal{G}') = 1/2 \) (as on the previous slide). \( \square \)
Let \((\Omega, P)\) be a probability space.

**Definition**

A *random variable* is a function \(X : \Omega \to \mathbb{R}\).

Let \(S = X(\Omega)\) be the set of values of \(X\).

The *expectation* of the random variable \(X\) is defined by

\[
\mathbb{E}(X) = \sum_{x \in S} x \cdot P(X = x) = \sum_{\omega \in \Omega} X(\omega) \cdot P(\omega).
\]

**Example**

The prize assigned to lottery numbers is a random variable. Its expectation is the average gain that could be expected after “many” lottery draws (to be compared with the cost of a ticket).
Background: linearity of expectation.

\[ \mathbb{E}(X) = \sum_{\omega \in \Omega} P(\omega) \cdot X(\omega). \]

**Lemma**

If \( X, Y : \Omega \to \mathbb{R} \) are two random variables and \( \alpha \) a real number, then it is

\[
\begin{align*}
\mathbb{E}(X + Y) &= \mathbb{E}(X) + \mathbb{E}(Y), \\
\mathbb{E}(\alpha \cdot X) &= \alpha \cdot \mathbb{E}(X).
\end{align*}
\]
The *density* of a graph is the ratio

\[
\frac{\text{number of edges}}{\text{number of dyads}}.
\]

The density is between zero and one.

For undirected, loopless graphs with \( n \) vertices the denominator is equal to \( n(n - 1)/2 \).

For directed, loopless graphs with \( n \) vertices the denominator is equal to \( n(n - 1) \).
Lemma

The expected density of graphs in $\mathcal{G}(n)$ equals $1/2$.

Proof.

The number of edges of a graph $G$ can be written as

$$m(G) = \sum_{e \in D} \chi_e(G)$$

where $\chi_e: \mathcal{G} \rightarrow \{0, 1\}$ is defined by

$$\chi_e(G) = \begin{cases} 1 & \text{if } e \in E_G \\ 0 & \text{else.} \end{cases}$$
Uniform graph model: expected density.

Lemma

The expected density of graphs in $G(n)$ equals 1/2.

Proof.

The number of edges of a graph $G$ can be written as

$$m(G) = \sum_{e \in D} \chi_e(G)$$

From the linearity of the expectation it follows that

$$\mathbb{E}[m] = \sum_{e \in D} \mathbb{E}[\chi_e] = \sum_{e \in D} P(e) \cdot 1 + (1 - P(e)) \cdot 0$$

$$= \sum_{e \in D} \frac{1}{2} \cdot 1 = \frac{1}{2} \frac{n(n - 1)}{2}$$

$\blacksquare$
Uniform graph model: summary.

Characterizing properties:

- edges are mutually independent;
- all edges are equally likely;
- no preference for edges over non-edges or vice versa.

It has been found that empirical networks typically violate all of these properties:

- edges are not independent;
- have varying probabilities;
- networks are typically sparse (i.e., most dyads are non-edges).
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\( \mathcal{G}(n, p) \) definition.

\( \mathcal{G}(n, p) \) is a model for undirected, loopless graphs.

**Two parameters**

- \( n \in \mathbb{N}_{\geq 1} \) (number of vertices)
- \( p \in [0, 1] \) (edge probability)

**Definition of probability** \( P : \mathcal{G} \rightarrow [0, 1] \)

Probability of graphs defined by specifying
- edge probability of each dyad is equal to \( p \),
- each dyad is independent of all sets of dyads.
Probability of a graph in $\mathcal{G}(n, p)$.

Lemma

The probability of a graph $G = (V, E)$ with $m$ edges is

$$P(G) = p^m (1 - p)^{\frac{n(n-1)}{2} - m}$$

Proof.

For dyad $e \in D$ it is $P(e \in E) = p$, $P(e \not\in E) = 1 - p$; multiply these probabilities over all dyads . . . done. (multiplication is valid since edge probabilities are independent)

Remark

The uniform random graph model is identical with $\mathcal{G}(n, \frac{1}{2})$. 
\(G(n, p)\) probability of a graph.

\[
P(G) = p^m (1 - p)^{\frac{n(n-1)}{2} - m}
\]

Proof. 
(extended version)

\[
P(G) = P(\{G\})
\]

\[
= P \left( \bigcap_{d \in E_G} G_d \cap \bigcap_{d \in D \setminus E_G} \overline{G_d} \right)
\]

\[
= \prod_{d \in E_G} P(G_d) \cdot \prod_{d \in D \setminus E_G} P(\overline{G_d})
\]

\[
= \prod_{d \in E_G} p \cdot \prod_{d \in D \setminus E_G} (1 - p)
\]

\[
= p^m (1 - p)^{\frac{n(n-1)}{2} - m}.
\]
Remark.

If every dyad is independent of all sets of dyads, then the probability of each graph is determined by the edge probabilities of all dyads.

In general (without independence), the edge probabilities do not uniquely determine the graph probability.
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Task: design of a probabilistic algorithm returning a graph $G$ with probability as in $\mathcal{G}(n, p)$.

Naive algorithm: iterate over all dyads $e \in D$

- draw a uniformly distributed random number $r \in [0, 1]$;
- if $r \leq p$ add $e$ to the edge set.
Generating graphs from $\mathcal{G}(n, p)$ (example).

**Naive algorithm:** iterate over all dyads $e \in D$

- draw a uniformly distributed random number $r \in [0, 1]$;
- if $r \leq p$ add $e$ to the edge set.

enumerate dyads

inefficient, when $p$ is small (too many NOs)
Generating graphs from $\mathcal{G}(n, p)$ (example).

**Naive algorithm:** iterate over all dyads $e \in D$
- draw a uniformly distributed random number $r \in [0, 1]$;
- if $r \leq p$ add $e$ to the edge set.

*Is $d_1$ an edge?*
(draw a random number...)

inefficient, when $p$ is small (too many NOs)
Generating graphs from $\mathcal{G}(n, p)$ (example).

**Naive algorithm:** iterate over all dyads $e \in D$

- draw a uniformly distributed random number $r \in [0, 1]$;
- if $r \leq p$ add $e$ to the edge set.

*Is $d_1$ an edge?*

$\rightarrow$ **NO** (for instance)

inefficient, when $p$ is small (too many NOs)
Generating graphs from $\mathcal{G}(n, p)$ (example).

**Naive algorithm:** iterate over all dyads $e \in D$
  
  $\quad$ draw a uniformly distributed random number $r \in [0, 1]$;
  
  $\quad$ if $r \leq p$ add $e$ to the edge set.

*Is $d_2$ an edge?*

(draw a random number...)  

inefficient, when $p$ is small (too many NOs)
Generating graphs from $\mathcal{G}(n, p)$ (example).

**Naive algorithm:** iterate over all dyads $e \in D$

- draw a uniformly distributed random number $r \in [0, 1]$;
- if $r \leq p$ add $e$ to the edge set.

Is $d_2$ an edge?

→ YES (for instance)

⇒ turn $d_2$ into the first edge

inefficient, when $p$ is small (too many NOs)
Generating graphs from $\mathcal{G}(n, p)$ (example).

**Naive algorithm:** iterate over all dyads $e \in D$
- draw a uniformly distributed random number $r \in [0, 1]$;
- if $r \leq p$ add $e$ to the edge set.

Is $d_3$ an edge?
(draw a random number...)

inefficient, when $p$ is small (too many NOs)
Generating graphs from $G(n, p)$ (example).

**Naive algorithm:** iterate over all dyads $e \in D$
- draw a uniformly distributed random number $r \in [0, 1]$;
- if $r \leq p$ add $e$ to the edge set.

Is $d_3$ an edge?
→ NO (for instance)

inefficient, when $p$ is small (too many NOs)
Generating graphs from $\mathcal{G}(n, p)$ (example).

**Naive algorithm:** iterate over all dyads $e \in D$

- draw a uniformly distributed random number $r \in [0, 1]$;
- if $r \leq p$ add $e$ to the edge set.

inefficient, when $p$ is small (too many NOs)
Generating graphs from $G(n, p)$ (example).

**Naive algorithm:** iterate over all dyads $e \in D$
- draw a uniformly distributed random number $r \in [0, 1]$;
- if $r \leq p$ add $e$ to the edge set.

Is $d_6$ an edge? (draw a random number...)

inefficient, when $p$ is small (too many NOs)
Generating graphs from $\mathcal{G}(n, p)$ (example).

**Naive algorithm:** iterate over all dyads $e \in D$

- draw a uniformly distributed random number $r \in [0, 1]$;
- if $r \leq p$ add $e$ to the edge set.

*Is $d_6$ an edge?*

→ **YES** (for instance)

⇒ turn $d_6$ into the second edge

inefficient, when $p$ is small (too many NOs)
Generating graphs from $\mathcal{G}(n, p)$ (example).

**Naive algorithm:** iterate over all dyads $e \in D$
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inefficient, when $p$ is small (too many NOs)

to be continued . . .
Let $n$ be the number of vertices and $m$ the number of edges.

In undirected, loopless graphs it is $0 \leq m \leq n(n-1)/2 \in \Theta(n^2)$.

A family of graphs with unbounded $n = 1, 2, 3, \ldots$ is called
- **dense** if $m \in \Theta(n^2)$;
- **sparse** if $m \in O(n)$;
- (in between: notation depends on context).

Density of sparse graphs tends to zero: $p \in O(1/n)$.
Average degree of sparse graphs is bounded by constant: $\overline{d} \in O(1)$.

Empirical observation: social networks are typically sparse.
Generating graphs from $\mathcal{G}(n, p)$.

**Naive algorithm:** iterate over all dyads $e \in D$
- draw a uniformly distributed random number $r \in [0, 1]$;
- if $r \leq p$ add $e$ to the edge set.

**Runtime:** is in $\Theta(n^2)$
$\Rightarrow$ asymptotically larger than the expected graph size, $\Theta(n + p \cdot n^2)$, if $p$ is decreasing with $n$ (sparse graphs).
$G(n, p)$ efficient generation.

**Better** ask the question:

*How many dyads shall be left out before the next edge?*

⇒ need only $\Theta(m)$ questions.

Randomly draw the number $k$ of non-edges . . .

draw $k = 1$ ⇒ leave out one dyad; turn the second dyad into the first edge

draw $k = 3$ ⇒ leave out the next three dyads ($d_3$, $d_4$, $d_5$); turn $d_6$ into the second edge
$\mathcal{G}(n, p)$ efficient generation.

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\[ G(n, p) \] efficient generation.

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\[ \Rightarrow \text{need only } \Theta(m) \text{ questions.} \]

Randomly draw the number \( k \) of non-edges . . .

\[
\begin{align*}
\text{draw } k = 1 & \Rightarrow \text{leave out one} \\
& \text{dyad; turn the second dyad into} \\
& \text{the first edge} \\
\text{draw } k = 3 & \Rightarrow \text{leave out the} \\
& \text{next three dyads } (d_3, d_4, d_5); \\
& \text{turn } d_6 \text{ into the second edge}
\end{align*}
\]
\( \mathcal{G}(n, p) \) efficient generation.

How many dyads shall be left out?

(Notation: \( q = 1 - p \) on the following slides.)

**Observation:** the next dyad that becomes an edge is preceded by exactly \( k \) non-edges with probability \( q^k p \).

⇒ randomly draw number \( k \) of non-edges (out of 0, 1, \ldots) with probability \( q^k p \) and add the \( k + 1 \)th dyad to the edge set.

draw \( k = 1 \) (happens with probability \( qp \))

draw \( k = 3 \) (happens with probability \( q^3 p \))
\( \mathcal{G}(n, p) \) efficient generation.

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draw \( k = 1 \) (happens with probability \( qp \))

draw \( k = 3 \) (happens with probability \( q^3 p \))
How to draw numbers $k = 0, 1, \ldots$ with probability $q^k p$?

Associate $k = 0, 1, \ldots$ with interval $l_k \subset [0, 1]$ of length $q^k p$.

\[ l_0 = [0, p], \quad l_1 = [p, p + qp], \quad l_2 = [p + qp, p + qp + q^2 p], \ldots \]

Note that

\[
\sum_{k=0}^{\infty} q^k p = p \cdot \sum_{k=0}^{\infty} q^k = p \cdot \frac{1}{1-q} = 1.
\]

For $r \leftarrow \text{random}([0, 1])$ choose $k$ such that $r$ is in $l_k$. 
How to draw numbers $k = 0, 1, \ldots$ with probability $q^k p$?

For $r \leftarrow \text{random}([0, 1])$ choose $k$ such that $r$ is in $I_k$.

The interval $I_k$ ends at

$$
\sum_{i=0}^{k} q^i p = p \cdot \sum_{i=0}^{k} q^i = p \cdot \frac{1 - q^{k+1}}{1 - q} = 1 - q^{k+1}.
$$

For $r \leftarrow \text{random}([0, 1])$ compute the minimum $k$ such that $I_k$ ends after $r$, i.e., such that $1 - q^{k+1} > r$. 

\[ \begin{array}{cccccc}
 & l_0 & l_1 & l_2 & l_3 & \ldots \\
0 & p & p + qp & & & 1 \\
\end{array} \]
How to draw numbers $k = 0, 1, \ldots$ with probability $q^k p$?

For $r \leftarrow \text{random}([0, 1])$ compute the minimum $k$ such that
$1 - q^{k+1} > r$.

The following inequalities are equivalent.

$$
\begin{align*}
    r &< 1 - q^{k+1} \\
    q^{k+1} &< 1 - r \\
    (k + 1) \log q &< \log(1 - r) \\
    k &> \frac{\log(1 - r)}{\log q} - 1
\end{align*}
$$

Leave out $k := \left\lfloor \frac{\log(1-r)}{\log q} \right\rfloor$ dyads and insert the $k + 1$ dyad in the edge set.
$G(n, p)$ efficient generation (algorithm).

(Insert the $\left\lfloor \frac{\log(1-r)}{\log(1-p)} \right\rfloor + 1$ dyad in the edge set.)

\[
E \leftarrow \emptyset \\
v \leftarrow 1 \quad w \leftarrow -1 \\
\textbf{while} \ v < n \textbf{ do} \\
\quad r \leftarrow \text{random}([0, 1]) \\
\quad w \leftarrow w + 1 + \left\lfloor \frac{\log(1-r)}{\log(1-p)} \right\rfloor \\
\quad \textbf{while} \ w \geq v \textbf{ and } v < n \textbf{ do} \\
\quad \quad w \leftarrow w - v; \ v \leftarrow v + 1 \\
\quad \textbf{if} \ v < n \textbf{ then} \\
\quad \quad E \leftarrow E \cup \{\{v, w\}\} \\
\textbf{return} \ G = (V, E)
\]

If $w \geq v$ then $w$ is reduced by $v$ and the row index $v$ is incremented by one.
\( \mathcal{G}(n, p) \) efficient generation (runtime).

\[
E \leftarrow \emptyset \\
v \leftarrow 1 \ w \leftarrow -1 \\
\textbf{while } v < n \ \textbf{do} \\
\quad r \leftarrow \text{random}([0, 1]) \\
\quad w \leftarrow w + 1 + \left\lfloor \frac{\log(1 - r)}{\log(1 - p)} \right\rfloor \\
\quad \textbf{while } w \geq v \ \textbf{and } v < n \ \textbf{do} \\
\quad \quad w \leftarrow w - v; \ v \leftarrow v + 1 \\
\quad \textbf{if } v < n \ \textbf{then} \\
\quad \quad E \leftarrow E \cup \{\{v, w\}\} \\
\textbf{return } G = (V, E)
\]

Outer \textit{while} loop is executed \( m + 1 \) times (\( m \) is the number of edges of \( G \)).

Inner \textit{while} loop is executed (in total) \( n - 1 \) times.

\( \Rightarrow \) runtime in \( \mathcal{O}(m + n) \).
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- Hypothesis testing.
Can such a network be drawn from a $\mathcal{G}(n, p)$ model?

Graph has 769 vertices and about 16,600 edges.

*Which $\mathcal{G}(n, p)$?*

*What is the most likely value for the parameter $p$?*
Statistical inference of model parameters.

**Problem:** given a graph $G$ generated from some parameterized random graph model (without knowing the parameter value).

What is the most likely parameter value?

**Definition (maximum likelihood)**

$(\mathcal{G}, P_{\theta})$ random graph model parameterized by $\theta \in \Theta \subseteq \mathbb{R}^k$; $G_{\text{obs}} \in \mathcal{G}$ a graph (observation).

*Likelihood* function associated with $G_{\text{obs}}$

$$L: \Theta \to \mathbb{R}; \; \theta \mapsto P_{\theta}(G_{\text{obs}})$$

A parameter vector $\hat{\theta}$ maximizing $L$, i.e.,

$$\hat{\theta} = \arg \max_{\theta} L(\theta)$$

is called a *maximum likelihood estimate (MLE)* for $\theta$. 
Maximum likelihood estimate of $p$ in $\mathcal{G}(n, p)$.

Assume that $G_{\text{obs}}$ has exactly $m$ edges; let $M = \frac{n(n-1)}{2}$.

\begin{align*}
L(p) &= P_p(G_{\text{obs}}) = p^m (1 - p)^{M-m}. \\
L'(p) &= m \cdot p^{m-1} \cdot (1 - p)^{M-m} - p^m \cdot (M - m) \cdot (1 - p)^{M-m-1}.
\end{align*}

Setting $L'(p) = 0$ for $0 < p < 1$ yields

\begin{align*}
m \cdot p^{m-1} \cdot (1 - p)^{M-m} &= p^m \cdot (M - m) \cdot (1 - p)^{M-m-1} \\
m \cdot (1 - p) &= p \cdot (M - m) \\
m - pm &= pM - pm \\
\frac{m}{M} &= p
\end{align*}

$L(p)$ indeed assumes a maximum at $\hat{p} := \frac{m}{M}$ since [...].
Both graphs have 769 vertices and about 16 600 edges ⇒ both have the same probability in $\mathcal{G}(n, p)$. 
Maximum likelihood estimate for $p$ is 0.056 

Which graph is drawn from a $\mathcal{G}(n, p)$ model?
Which graph is drawn from a $\mathcal{G}(n, p)$ model?

Address this question by looking at two network properties:

1. inhomogeneity of the graph density;
2. skewness of the degree distribution.
Inhomogeneity of the graph density

Colors encode the **dorm** variable (gray for missing value).
Inhomogeneity of the graph density

Density of the whole network is 0.056

The subnetworks induced by the eight dorms have much higher densities, namely: 0.21, 0.37, 0.20, 0.35, 0.31, 0.24, 0.37, 0.25.

Can this happen in a $G(n, p)$ model?
Which graph is drawn from a $\mathcal{G}(n, p)$ model?

Comparing degree distributions.
Which graph is drawn from a $\mathcal{G}(n, p)$ model?

Plotting vertex degree (y-axis) vs. rank of vertex degree.

max degree is 65
min degree is 21

max degree is 248
min degree is 1
Which graph is drawn from a $\mathcal{G}(n, p)$ model?

Plotting number of vertices (y-axis) with given degree (x-axis).

max degree is 65
min degree is 21

max degree is 248
min degree is 1
Lemma

Let $v \in \{1, \ldots, n\}$ be any vertex. The probability that $v$ has degree equal to $k \in \{0, \ldots, n-1\}$ in a graph drawn from $\mathcal{G}(n, p)$ is

$$P(d(v) = k) = \binom{n-1}{k} \cdot p^k q^{n-1-k}$$

Proof.

There are exactly $\binom{n-1}{k}$ different neighborhoods of $v$ that have cardinality $k$. Each of them has probability $p^k q^{n-1-k}$. \qed
\(\mathcal{G}(n, p)\) probability of degree \(k\).

details on the proof: let

\[\mathcal{N}_k(v) = \{\{v_1, \ldots, v_k\} \subseteq V \setminus \{v\}\}\]

be the set of \(k\)-element subsets of \(V \setminus \{v\}\) (potential neighborhoods of size \(k\) of \(v\)).

Define for \(U \in \mathcal{N}_k(v)\) the subset

\[\mathcal{G}_U = \{G \in \mathcal{G}; \forall u \in U: \{u, v\} \in E_G \text{ and } \forall u \notin U: \{u, v\} \notin E_G\}\]

(all graphs in which the neighborhood of \(v\) equals \(U\)).

Important fact: \(\mathcal{G}_U\) and \(\mathcal{G}_{U'}\) are disjoint for \(U \neq U'\). Thus

\[
P[d(v) = k] = \sum_{U \in \mathcal{N}_k(v)} P(\mathcal{G}_U) = \binom{n-1}{k} \cdot p^k q^{n-1-k}
\]
\[ P[d(v) = k] = \binom{n-1}{k} \cdot p^k q^{n-1-k} \]
Degree distribution in $\mathcal{G}(n, p)$ (limit $n \to \infty$).

**Theorem**

Let $\lambda \in \mathbb{R}_{>0}$, $p_n := \lambda/(n - 1)$ a sequence of edge probabilities, defined for $n \geq \lambda + 1$, $k \in \mathbb{N}_0$, $P_n[d(v) = k]$ probability that $d(v) = k$ in $\mathcal{G}(n, p_n)$ for fixed $v$.

Then it is

$$\lim_{n \to \infty} P_n[d(v) = k] = e^{-\lambda} \cdot \frac{\lambda^k}{k!}.$$

(Is called **Poisson distribution**.)
Degree distribution in $G(n, p)$ for large $n$.

Degree distribution of a graph drawn from $G(n, p)$ with $n = 10^7$ and $p = 10/(n - 1)$; maximum observed degree is 30.

$$\lim_{n \to \infty} P_n[d(v) = k] = e^{-\lambda} \cdot \frac{\lambda^k}{k!}.$$
\[ \lim_{{n \to \infty}} P_{{d(v) = k}} = e^{-\lambda} \cdot \frac{\lambda^k}{k!}. \]
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Towards more structured models.
- Planted partition models.
- Preferential attachment.

Exponential random graph models.
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- Near-degeneracy and multi-modality of ERGMs.
- Hypothesis testing.
Two simple approaches to define more structured models.

1. **Planted partition models**: allow varying density between different classes of vertices (but keeping dyad independence as in the $G(n, p)$ model).

2. **Incrementally defined models**: nodes and edges are incrementally added to the network; probability of later edges may depend on earlier ones (but not the other way round). Example: preferential attachment.
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Recall: inhomogeneity of the graph density

Density of the whole network is 0.056

The subnetworks induced by the eight dorms have much higher densities, namely: 0.21, 0.37, 0.20, 0.35, 0.31, 0.24, 0.37, 0.25.
Planted partition models.

Definition
A planted partition model is defined by

- A partition of the vertex set $V = V_1 \cup \cdots \cup V_k$ into $k$ disjoint classes.
- Probabilities $p_{ij} \in [0, 1]$ assigned to each pair $(V_i, V_k)$ of classes.
- Two vertices $u \in V_i$ and $v \in V_j$ are connected by an edge with probability $p_{ij}$.
- Every dyad is independent of any set of dyads.
Planted partition models: example.

Matrix of edge probabilities for three vertex classes.

\[
\begin{bmatrix}
  p_1 & \cdots & p_1 & p_2 & \cdots & p_2 & p_3 & \cdots & p_3 \\
  \vdots & & \vdots & \vdots & & \vdots & \vdots & & \vdots \\
  p_1 & \cdots & p_1 & p_2 & \cdots & p_2 & p_3 & \cdots & p_3 \\
  p_2 & \cdots & p_2 & p_4 & \cdots & p_4 & p_5 & \cdots & p_5 \\
  \vdots & & \vdots & \vdots & & \vdots & \vdots & & \vdots \\
  p_2 & \cdots & p_2 & p_4 & \cdots & p_4 & p_5 & \cdots & p_5 \\ 
  p_3 & \cdots & p_3 & p_5 & \cdots & p_5 & p_6 & \cdots & p_6 \\
  \vdots & & \vdots & \vdots & & \vdots & \vdots & & \vdots \\
  p_3 & \cdots & p_3 & p_5 & \cdots & p_5 & p_6 & \cdots & p_6 
\end{bmatrix}
\]

For directed networks: matrix can be asymmetric.
For loopless networks: diagonal elements are zero.
Planted partition models.

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A planted partition model is defined by

- A partition of the vertex set $V = V_1 \cup \cdots \cup V_k$ into $k$ disjoint classes.
- Probabilities $p_{ij} \in [0, 1]$ assigned to each pair $(V_i, V_k)$ of classes.
- Two vertices $u \in V_i$ and $v \in V_j$ are connected by an edge with probability $p_{ij}$.
- Every dyad is independent of any set of dyads.

Computation of probabilities and sampling in planted partition models is (almost) as simple as in $\mathcal{G}(n, p)$. 
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Recall: degree distributions.
sampled from $G(n, p)$
empirical network.
Other empirical dist. (Barabasi and Albert, 1999).

Note: logarithmic scaling of axes.

A Actor collaboration network $n = 212, 250$ and $\bar{d} = 28.78$
B WWW $n = 325, 729$ and $\bar{d} = 5.46$
C Power grid $n = 4,941$ and $\bar{d} = 2.67$
Empirical observation: often a few nodes have very high degrees; degree-distribution resembles a power-law:

\[ P(d(v) = k) \approx c \cdot \frac{1}{k^\gamma} \]

Model idea (Barabási and Albert, 1999):

1. vertices are successively added to the network;
2. new vertices create a fixed number of edges to already existing vertices;
3. probability of edge to vertex \( v \) is proportional to \( v \)'s degree.

Interpretation high-degree vertices are more popular.

Experimental evidence for power-law distribution with \( \gamma \approx 3 \).
Preferential attachment model.

Definition (Bollobás, Riordan, Spencer, and Tusnády)
Directed multi-graphs, including loops, with $n \geq 1$ vertices and constant outdegree equal to $b \geq 1$.

Iterative definition:
start with empty graph $G = (V, E), V = E = \emptyset$

foreach $v = 0, \ldots, n - 1$ do
  put $v$ into $V$
  foreach $j = 0, \ldots, b - 1$ do
    attach an outgoing edge $e = (v, \cdot)$ to $v$;
    randomly select target $w$ of $e$ with probability
    $$\frac{d_G(w)}{\sum_{w' \in V} d_G(w')}$$;
  put $e = (v, w)$ into $E$;
Preferential attachment (algorithm).

uses: uniform random sampling of integer from \{0, \ldots, k\}

\textbf{input} : number of nodes \(n \in \mathbb{N}_{\geq 1}\), out-degree \(b \in \mathbb{N}_{\geq 1}\)

\textbf{data} : array \(A[0 \ldots 2nb - 1]\) \hspace{1cm} //collects endpoints of edges

\textbf{output} multi-graph \(G = (\{0, \ldots, n - 1\}, E)\)

\(E \leftarrow \emptyset; m \leftarrow 0\) \hspace{1cm} //edge set and edge counter

\textbf{foreach} \(v = 0, \ldots, n - 1\) \textbf{do}

\hspace{1cm} \textbf{foreach} \(j = 0, \ldots, b - 1\) \textbf{do}

\hspace{2cm} \(A[2m] \leftarrow v\) \hspace{1cm} //\(v\) is source of next edge

\hspace{2cm} \(w \leftarrow A[\text{random}(\{0, \ldots, 2m\})]\) \hspace{1cm} //randomly select target

\hspace{2cm} \(A[2m + 1] \leftarrow w;\) \hspace{1cm} //put target in \(A\)

\hspace{2cm} \(E \leftarrow E \cup \{(v, w)\}; m \leftarrow m + 1\) \hspace{1cm} //update edges

\textbf{Note}: number of occurrences of \(v\) in \(A\) equals degree of \(v\)

\Rightarrow \text{correct probability in selecting targets.}
Preferential attachment leads to power law for low degree vertices.

Theorem (Bollobás, Riordan, Spencer, and Tusnády)

For \( a, b \in \mathbb{N} \) let \( \delta \) be defined by

\[
\delta(a, b) = \frac{2b(b + 1)}{(a + b)(a + b + 1)(a + b + 2)}.
\]

For \( n, a, b \in \mathbb{N} \) with \( 0 \leq a \leq n^{\frac{1}{15}} \) and \( \varepsilon \in \mathbb{R}_{>0} \) it holds in the preferential attachment model that

\[
P \left[ (1 - \varepsilon) \cdot \delta(a, b) \leq \frac{\left| \{ v \in V_n : d^-_G(v) = a \} \right|}{n} \leq (1 + \varepsilon) \cdot \delta(a, b) \right] \xrightarrow{n \to \infty} 1
\]
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Exponential random graph models.
  - Definition and examples.
  - Sampling from an ERGM.
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Exponential random graph models (informal).

Exponential random graph models (ERGMs) are a class of random graph models.

Concrete ERG-model is specified by two components:

1. A set of network characteristics (statistics) that (may) have an influence on the probability of a graph.

2. A set of parameters (associated with statistics) that determine how network statistics increase or decrease the probabilities of graphs.

Choice of statistics often motivated by social science theory.

Parameters can be fitted to an observed network ⇒ hypothesis testing.
Exponential random graph models (ERGM).

Definition
The ERGM class consists of random graph models \((G, P_\theta)\) whose probability function \(P_\theta\) can be written as

\[
P_\theta(G) = \frac{1}{\kappa(\theta)} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G) \right)
\]

with

- \(g_i: G \to \mathbb{R}\) for \(i = 1, \ldots, k\) (statistics);
- \(\theta_i \in \mathbb{R}\) for \(i = 1, \ldots, k\) (parameters); \(\theta = (\theta_1, \ldots, \theta_k)\);
- normalizing constant \(\kappa\) defined by

\[
\kappa(\theta) = \sum_{G' \in G} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G') \right).
\]
ERGM (example).

Consider undirected graphs with 3 vertices.

\[ P(G) = \frac{1}{\kappa} \exp \left[ - \log(2) \cdot m(G) + \log(16) \cdot \text{triangles}(G) \right] \]

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<td>( m(G) )</td>
<td>0</td>
<td>1</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>( \text{triangles}(G) )</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>( P(G) \cdot \kappa )</td>
<td>1</td>
<td>\frac{1}{2}</td>
<td>\frac{1}{2^2}</td>
<td>\frac{16}{2^3}</td>
</tr>
<tr>
<td># isomorphic graphs</td>
<td>1</td>
<td>3</td>
<td>3</td>
<td>1</td>
</tr>
</tbody>
</table>

\[ \Rightarrow \kappa = 1 + 3 \cdot \frac{1}{2} + 3 \cdot \frac{1}{4} + 2 = \frac{21}{4} \]
Relation between statistics and probability.

Probability function

\[ P_\theta(G) = \frac{1}{\kappa(\theta)} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G) \right) . \]

Isolating the effect of one specific statistic \( g_{i_0} \):

\[ P_\theta(G) = \exp[\theta_{i_0} \cdot g_{i_0}(G)] \cdot \frac{1}{\kappa(\theta)} \exp \left( \sum_{i \neq i_{0}}^{k} \theta_i \cdot g_i(G) \right) . \]

\[ \Rightarrow \text{ if } g_{i_0}(G') = g_{i_0}(G) + c \text{ and } g_i(G') = g_i(G) \text{ for all } i \neq i_{0}, \]

then \( P(G') = \exp(\theta_{i_0})^c \cdot P(G) \).

It is \( \exp(\theta_{i_0}) > 1 \Leftrightarrow \theta_{i_0} > 0 \) and \( \exp(\theta_{i_0}) < 1 \Leftrightarrow \theta_{i_0} < 0. \)
Relation between statistics and probability (example).

Let $g_{i_0}$ count the number of triangles in $G$.

$$P_\theta(G) = \exp[\theta_{i_0} \cdot g_{i_0}(G)] \cdot \frac{1}{\kappa(\theta)} \exp\left(\sum \theta_i \cdot g_i(G)\right).$$

Edge between 1 and 3 is $\exp(\theta_{i_0})$-times as likely as between 1 and 4.

If other statistics change identically!

Positive $\theta_{i_0} \Rightarrow$ more likely; negative $\theta_{i_0} \Rightarrow$ less likely.
Remark.

In this lecture we consider only ERGMs \((\mathcal{G}, P)\) where \(\mathcal{G}\) is the set of all undirected, loopless graphs with vertex set \(V = \{1, \ldots, n\}\).
Example: $\mathcal{G}(n, p)$ belongs to the ERGM class.

Lemma
If $p \notin \{0, 1\}$, then $\mathcal{G}(n, p)$ equals the ERGM defined by

$$P_1(G) = \exp [\theta \cdot m(G)] \cdot \kappa(\theta)^{-1}$$

where $\theta = \log \left( \frac{p}{1-p} \right)$.

Proof.
Let $P_2$ denote the probability function of the $\mathcal{G}(n, p)$ model.

$$P_2(G) = p^{m(G)} \cdot (1 - p)^{n \choose 2} - m(G)$$

$$\begin{align*}
&= \left( \frac{p}{1-p} \right)^{m(G)} \cdot (1 - p)^{n \choose 2} \\
&= \exp [\theta \cdot m(G)] \cdot (1 - p)^{n \choose 2}
\end{align*}$$

Thus, $\frac{P_1(G)}{P_1(G')} = \frac{P_2(G)}{P_2(G')}$ for any two graphs $G, G'$.
Example: \( G(n, p) \) belongs to the ERGM class.

**Proof.**

\[ P_1(G) = P_2(G) \frac{P_1(G')}{P_2(G')} \]

for any two graphs \( G, G' \) implies that for arbitrary but fixed \( G' \) it is

\[
\sum_{G \in \mathcal{G}} P_1(G) = \sum_{G \in \mathcal{G}} P_2(G) \cdot \frac{P_1(G')}{P_2(G')}
\]

\[
1 = 1 \cdot \frac{P_1(G')}{P_2(G')}
\]

Hence, \( P_1(G') = P_2(G') \). \( \square \)
Interpretation of \( \theta = \log \left( \frac{p}{1-p} \right) \).

**Lemma**

If \( p \neq 0, 1 \), then \( \mathcal{G}(n, p) \) equals the ERGM defined by

\[
P_1(G) = \exp \left[ \theta \cdot m(G) \right] \cdot \kappa(\theta)^{-1}
\]

where \( \theta = \log \left( \frac{p}{1-p} \right) \) and \( m(G) \) is the number of edges.

Relation between \( \theta \) and \( p \)

- \( \theta < 0 \iff \text{expected density } p < 1/2 \);
- \( \theta = 0 \iff \text{expected density } p = 1/2 \);
- \( \theta > 0 \iff \text{expected density } p > 1/2 \).

Does not hold in general (if the ERGM contains other statistics).
Commonly used network statistics (I).

Statistics $g_i$ counting specific subgraphs (configurations).

$$P_\theta(G) = \frac{1}{\kappa(\theta)} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G) \right)$$

If a subgraph count is associated with a positive (negative) parameter, then those subgraphs are more (less) likely.

**Example**

- $m(G)$ defined as the number of edges models preference for edges over non-edges or vice versa.
Commonly used network statistics (II).

\[ P_\theta(G) = \frac{1}{\kappa(\theta)} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G) \right) \]

**Example**

assuming that actors have attribute values \( a: V \rightarrow \{1, \ldots, c\} \), such as age, gender, …

- \( m_a(G) = |\{\{u, v\} \in E ; a(u) = a(v)\}| \), i.e., the number of edges connecting actors with the same attribute value models tendency for (against) creating edges to similar actors homophily (heterophily)
Commonly used network statistics (III).

Statistics $g_i$ counting specific subgraphs (configurations).

$$P_\theta(G) = \frac{1}{\kappa(\theta)} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G) \right)$$

Example

- $t(G)$ defined as the number of **triangles** models preference (reluctance) to close triangles (transitivity).
Commonly used network statistics (IV).

\[ P_\theta(G) = \frac{1}{\kappa(\theta)} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G) \right) \]

Example

- \( s_\ell(G) \) defined as the number of \( \ell \)-stars, \( \ell = 2, \ldots, n - 1 \)

models tendency for (against) connecting to high-degree vertices.

Note: a vertex of degree \( d \) contributes \( \binom{d}{\ell} \) to the \( \ell \)-star count.
Implication on dyad dependency.

\[ P_{\theta}(G) = \frac{1}{\kappa(\theta)} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G) \right) \]

- number of edges
- edges connecting same attribute
- number of triangles
- number of \( \ell \)-stars

Using some of these statistics make edge probabilities dependent.
Implication on dyad dependency.

\[ P_\theta(G) = \frac{1}{\kappa(\theta)} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G) \right) \]

<table>
<thead>
<tr>
<th>(g_i(G))</th>
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<tbody>
<tr>
<td>number of edges</td>
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<td>edges connecting same attribute</td>
<td>independent</td>
</tr>
<tr>
<td>number of triangles</td>
<td>dependent</td>
</tr>
<tr>
<td>number of (\ell)-stars</td>
<td>dependent</td>
</tr>
</tbody>
</table>
Edge dependency (example).

Consider undirected graphs with 3 vertices; 2-star count $s_2$.

$$P(G) = \frac{1}{\kappa} \exp \left[ \log(2) \cdot s_2(G) \right]$$

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<tr>
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<th>\cdot \kappa</th>
<th>$s_2(G)$</th>
<th># isomorphic graphs</th>
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<tr>
<td>$s_2(G)$</td>
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<td>1</td>
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<td>3</td>
<td>3</td>
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<td></td>
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<td></td>
<td>$2^3 = 8$</td>
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<td>3</td>
<td>1</td>
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Let $e$, $e'$ be two different dyads.

$$P(G_e | G_{e'}) = \frac{2 + 8}{1 + 2 \cdot 2 + 8} = \frac{10}{13}$$
$$P(G_e) = \frac{1 + 2 \cdot 2 + 8}{1 + 3 \cdot 1 + 3 \cdot 2 + 8} = \frac{13}{18}$$

Thus, dyads $e$ and $e'$ are statistically dependent.
Outline.

Introduction.

Random graph models.

\( G(n, p) \).
  Definition of \( G(n, p) \).
  Sampling from \( G(n, p) \).
  Plausibility of \( G(n, p) \) as a model for social networks.

Towards more structured models.
  Planted partition models.
  Preferential attachment.

Exponential random graph models.
  Definition and examples.
  Sampling from an ERGM.
  Hammersley-Clifford Theorem.
  Near-degeneracy and multi-modality of ERGMs.
  Hypothesis testing.
Sampling from an ERGM: why is this difficult?

We want to design a probabilistic algorithm that

- returns at each call a graph $G$ from $\mathcal{G}$;
- with probability equal to $P(G)$.

So far, algorithms for sampling from $\mathcal{G}(n, p)$ or the preferential attachment model decided about the inclusion/exclusion of edges one after the other.

(In general) this is not feasible for ERGMs

- we cannot compute edge probabilities

$$P(e \in E) = P(\mathcal{G}_e) = P(\{ G \in \mathcal{G} ; e \in E_G \})$$

in an efficient way;

- we cannot even compute $P(G)$ for a single graph $G$ since the normalizing constant has $2^ {n \choose 2}$ terms.
Markov chain simulation (informal).

A Markov chain consists of a set of states and transition probabilities to jump from one state to another.

Here, given an ERGM \((G, P)\)

- the set of states is \(G\) (all graphs);
- transition probabilities \(\pi\) are a function of \(P\);
- in such a way that
  - the probability to be on a graph \(G\) converges to \(P(G)\), when the number of simulation steps tends to \(\infty\).

\[ \Rightarrow \text{Simulate many steps and return the current graph.} \]
Finite stationary Markov chain (simplified definition).

**Note:** Markov chains are usually defined as *random processes* that satisfy certain properties. The following is a more intuitive definition for stationary Markov chains.

**Definition**

A *(finite stationary) Markov chain* is a pair \((\mathcal{G}, \pi)\), where

- \(\mathcal{G}\) is a finite set \(\mathcal{G} = \{G_1, \ldots, G_N\}\) *(state space)*;
- \(\pi\) is a matrix \(\pi \in \mathbb{R}^{N \times N}\) *(transition matrix)* satisfying
  - for all \(i, j\) it is \(\pi_{ij} \in [0, 1]\);
  - for all \(i\) it is \(\sum_{j=1}^{N} \pi_{ij} = 1\).

\(\pi_{ij}\) interpreted as the probability to jump from state \(G_i\) to \(G_j\).
How to define the transition probabilities.

**Goal:** given an ERGM \((\mathcal{G}, P)\)

- define transition probabilities \(\pi\) on the set of graphs \(\mathcal{G}\) in such a way that the probability to be on a graph \(G\) converges to \(P(G)\), when the number of simulation steps tends to \(\infty\).
Let $A \in \mathbb{R}^{n \times n}$ be a matrix and $x \in \mathbb{C}^n$ be a vector.

If there is a $\lambda \in \mathbb{C}$ such that

$$A \cdot x = \lambda \cdot x,$$

then $x$ is called an *eigenvector* of $A$ and (if $x \neq 0$) $\lambda$ is called an *eigenvalue* of $A$. 

**Background:** eigenvectors and eigenvalues.
Stationary state space distributions.

A Markov chain is a pair \((G, \pi)\), where \(\pi_{ij}\) is the probability to jump from state \(G_i\) to state \(G_j\).

\[
P(G_1) \xrightarrow{\pi_{12}} P(G_2) \xleftarrow{\pi_{32}} P(G_3) \xrightarrow{\pi_{42}} P(G_4) \xleftarrow{\pi_{52}} P(G_5) \ldots
\]

A probability distribution \(P\) on \(G\) is called stationary if for all \(j\) it is \(P(G_j) = \sum_{i=1}^{N} P(G_i) \pi_{ij}\).

Satisfied if and only if (with \(P = [P(G_1) \ldots P(G_N)] \in \mathbb{R}^N\) written as a row vector) it is

\[
P = P\pi,
\]

i.e., \(P\) is an eigenvector of \(\pi\) with eigenvalue one.
Irreducible and aperiodic Markov chains.

$\pi_{ij}$ interpreted as the probability to jump from state $G_i$ to $G_j$.

\[
\begin{array}{c}
G_1 & \xrightarrow{\pi_{12}} & G_2 & \xleftarrow{\pi_{14}} & G_4 & \xrightarrow{\pi_{12}} & \cdots \\
\downarrow{\pi_{14}} & & \downarrow & & \downarrow & & \downarrow \\
G_3 & & G_2 & & G_5 & & \cdots
\end{array}
\]

A sequence of states $G_{i_1}, G_{i_2}, \ldots, G_{i_k}$ is called a (directed) path if for all $j = 1, \ldots, k - 1$ it is $\pi_{i_j i_{j+1}} > 0$.

Definition

The Markov chain $(\mathcal{G}, \pi)$ is called

- irreducible if for any two states $G_i, G_j \in \mathcal{G}$ there is a path from $G_i$ to $G_j$;

- aperiodic if the greatest common divisor of the length of all cycles (i.e., paths from a state to itself) equals one.
Stationary distribution of reversible Markov chains.

**Theorem**

If a probability distribution $P$ on $G$ satisfies for all graphs $G_i, G_j$

$$P(G_i)\pi_{ij} = P(G_j)\pi_{ji}$$

(Markov chain is then called reversible)

and the Markov chain is irreducible and aperiodic

then $P$ is the unique stationary distribution of the Markov chain

and for any initial distribution $P'$ it is

$$\lim_{K \to \infty} P' \pi^K = P.$$  

Conditions will be used to find an appropriate $\pi$ if $P$ is given.
Background: Perron-Frobenius Theorem.

spectral radius $\rho(A) = \max\{|\lambda|; \lambda \text{ is eigenvalue of } A\}$

Theorem (Perron-Frobenius)

The spectral-radius $\rho(A)$ of a non-negative, irreducible, aperiodic matrix $A$ is an eigenvalue of multiplicity one, all entries of an associated eigenvector are non-zero and have the same sign, and the absolute values of all smaller eigenvalues are strictly smaller than $\rho$. 
Theorem (power iteration)

Let $A$ be a non-negative, irreducible, aperiodic matrix and $x$ a normalized eigenvector with associated eigenvalue $\rho(A)$. For a vector $y^{(0)}$ whose projection onto $x$ is not zero define a sequence of vectors by

$$y^{(i+1)} = \frac{A \cdot y^{(i)}}{\|A \cdot y^{(i)}\|}.$$

Then $\lim_{i \to \infty} y^{(i)} = x$. 

Background: power iteration.
Stationary distribution of reversible Markov chains.

Theorem

If a probability distribution $P$ on $G$ satisfies for all graphs $G_i$, $G_j$

$$P(G_i)\pi_{ij} = P(G_j)\pi_{ji}$$

and the Markov chain $(G, \pi)$ is irreducible and aperiodic

then $P$ is the unique stationary distribution of $(G, \pi)$

and for any initial distribution $P'$ it is

$$\lim_{K \to \infty} P' \pi^K = P.$$

Proof.

Matrix $\pi$ satisfies the conditions of the theorems on the previous slides. We show that

- $P$ is an eigenvector of $\pi$ with eigenvalue one;
- the spectral radius $\rho$ of $\pi$ is one.
$P$ is an eigenvector of $\pi$ with eigenvalue one.

From

$$P(G_i)\pi_{ij} = P(G_j)\pi_{ji}$$

it follows that for all $G_i \in \mathcal{G}$ it is

$$\sum_{G_j \in \mathcal{G}} P(G_j)\pi_{ji} = \sum_{G_j \in \mathcal{G}} P(G_i)\pi_{ij} = P(G_i)$$

(since the rows of $\pi$ sum up to one).

Thus, $P$ and $\pi$ satisfy the matrix equation $P\pi = P$, i.e., $P$ is an eigenvector of $\pi$ with eigenvalue one.
The spectral radius $\rho$ of $\pi$ is one.

We have that for all $i$ it is $\sum_{j=1}^{N} \pi_{ij} = 1$.

Let $x$ be an eigenvector of $\pi$ with eigenvalue $\rho$.

For all $j$ it is $\rho x_j = \sum_{i=1}^{N} x_i \pi_{ij}$. Thus

$$\rho \sum_{j=1}^{N} x_j = \sum_{j=1}^{N} \rho x_j = \sum_{j=1}^{N} \sum_{i=1}^{N} x_i \pi_{ij}$$

$$= \sum_{i=1}^{N} \sum_{j=1}^{N} x_i \pi_{ij} = \sum_{i=1}^{N} x_i \sum_{j=1}^{N} \pi_{ij} = \sum_{i=1}^{N} x_i$$

Since $\sum_{i=1}^{N} x_i \neq 0$, it must be $\rho = 1$. 
Theorem
If a probability distribution $P$ on $\mathcal{G}$ satisfies for all graphs $G_i$, $G_j$

$$P(G_i)\pi_{ij} = P(G_j)\pi_{ji}$$

(Markov chain is called reversible)

and the Markov chain is irreducible and aperiodic
then $P$ is the unique stationary distribution of the Markov chain
and for any initial distribution $P'$ it is

$$\lim_{K \to \infty} P'\pi^K = P.$$. 

Gibbs sampling.

Given $P$, define $\pi$ such that

$$P(G_i)\pi_{ij} = P(G_j)\pi_{ji}.$$ 

**Gibbs sampling:** define $\pi$ as follows

- $\pi_{ij} = 0$ if $G_i$ and $G_j$ differ in more than one dyad;
- if $G_i$ and $G_j$ differ in exactly one dyad, then
  $$\pi_{ij} = \frac{P(G_j)}{\binom{n}{2}(P(G_i) + P(G_j))}.$$

- $\pi_{ii} = \sum \frac{P(G_i)}{\binom{n}{2}(P(G_i) + P(G))}$
  (sum over all $G$ that differ from $G_i$ in exactly one dyad)

Show: $\pi$ is normalized, irreducible, aperiodic, reversible.
Gibbs sampling.

Transition probabilities defined by

$$
\pi_{ij} = \frac{P(G_j)}{(n\choose 2)(P(G_i) + P(G_j))}.
$$

Didn’t we claim that it is intractable to compute $P(G)$?

$$
P_\theta(G) = \frac{1}{\kappa(\theta)} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G) \right)
$$

$$
\kappa(\theta) = \sum_{G' \in G} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G') \right)
$$
Gibbs sampling (algorithm).

initialize \( G \) by any graph from \( \mathcal{G} \);
repeat \textit{many} times
  ▶ select a dyad \( \{i, j\} \) uniformly at random;
  ▶ with probability \( \frac{P(G^{+ij})}{P(G^{+ij})+P(G^{-ij})} \)
    ▶ replace \( G = (V, E) \) by \( G^{+ij} = (V, E \cup \{i, j\}) \)
    ▶ otherwise replace \( G = (V, E) \) by \( G^{-ij} = (V, E \setminus \{i, j\}) \);
return \( G \);

Note: (in practice) the statistics \( g_\ell(G^{+ij}) \) and \( g_\ell(G^{-ij}) \) can be efficiently derived by computing changes to the statistics \( g_\ell(G) \).
The ability to sample from an ERGM enables us to efficiently estimate quantities that are computationally intractable. For instance,

- the expected number of edges, triangles, $\ell$-stars, . . . ;
- the normalizing constant $\kappa$;
- the probability $P(G)$ of a specific graph $G$. 
Estimation of the expected number of edges.

Let $(\mathcal{G}, P)$ be an ERGM. By definition it is

$$\mathbb{E}(m) = \sum_{G \in \mathcal{G}} P(G) \cdot m(G).$$

To approximate $\mathbb{E}(m)$ draw $K$ random samples $G_1, \ldots, G_K$ from $(\mathcal{G}, P)$ and compute

$$\widehat{\mathbb{E}}(m) = \sum_{i=1}^{K} \frac{1}{K} \cdot m(G_i).$$

$\widehat{\mathbb{E}}(m)$ converges to $\mathbb{E}(m)$ in probability when $K \to \infty$. 
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Exponential random graph models.
  - Definition and examples.
  - Sampling from an ERGM.
  - Hammersley-Clifford Theorem.
  - Near-degeneracy and multi-modality of ERGMs.
  - Hypothesis testing.
Recall: some statistics make edge probabilities dependent – others not.

\[ P_\theta(G) = \frac{1}{\kappa(\theta)} \exp \left( \sum_{i=1}^{k} \theta_i \cdot g_i(G) \right) \]

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<td>number of triangles</td>
<td>dependent</td>
</tr>
<tr>
<td>number of ( \ell )-stars</td>
<td>dependent</td>
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</table>
Two dyads $d_1$ and $d_2$ are said to be conditionally independent (given the rest of the graph) if—under the condition that all other dyads are fixed—the state of the dyad $d_2$ does not provide any additional information about the probability $P(d_1 \in E)$. 
Conditional independence of edges.

Let \((\mathcal{G}, P)\) be a random graph model where \(D\) is the set of dyads of graphs in \(\mathcal{G}\) and assume that \(P(G) > 0\) for all \(G \in \mathcal{G}\). Let \(d_1, d_2 \in D\) be two different dyads.

For a partition \(D^+ \cup D^- = D \setminus \{d_1, d_2\}\) of the set of dyads different from \(d_1\) and \(d_2\) let the subset \(\mathcal{G}_{D^+ \cup D^-}\) be defined by

\[
\mathcal{G}_{D^+ \cup D^-} = \{G \in \mathcal{G} ; \ D^+ \subseteq E_G \text{ and } D^- \cap E_G = \emptyset\} .
\]

We say that \(d_1\) and \(d_2\) are *conditionally independent* (given the rest of the graph) if for all partitions \(D^+ \cup D^- = D \setminus \{d_1, d_2\}\) it is

\[
P(\mathcal{G}_{d_1} \mid \mathcal{G}_{D^+ \cup D^-}) = P(\mathcal{G}_{d_1} \mid \mathcal{G}_{D^+ \cup D^-} \cap \mathcal{G}_{d_2}) .
\]

Informally: if we know the state of all dyads in \(D \setminus \{d_1, d_2\}\), the state of the dyad \(d_2\) does not provide any additional information about the probability \(P(d_1 \in E)\).
Markov random graphs.

Definition

Markov random graphs are a class of random graph models satisfying (1) the probability of every graph is positive and (2) for every set of four pairwise different vertices \( \{i, j, u, v\} \) the dyads \( \{i, j\} \) and \( \{u, v\} \) are conditionally independent, given the rest of the graph.

Example

\( \{i, j\} \) and \( \{u, v\} \) conditionally independent;

\( \{i, j\} \) and \( \{j, u\} \) might be conditionally dependent;

We’ll see later that Markov graphs are a subclass of the ERGM class.
Dependence graph (of a random graph model).

Definition
Let \((G, P)\) be a random graph model and let \(D\) be the set of dyads of graphs in \(G\).

The dependence graph \(\mathcal{D} = (D, E)\) of \((G, P)\) has vertex set \(D\), \(\{d_i, d_j\} \in E\) if \(d_i\) and \(d_j\) are conditionally dependent, given the rest of the graph.

Example
the dependence graph of a Markov graph on vertices \(V = \{1, 2, 3, 4\}\) is
Hammersley-Clifford Theorem; special case.

Theorem (first part)

Let \((\mathcal{G}, P)\) be a random graph satisfying \(P(G) > 0\) for all \(G \in \mathcal{G}\), let \(D\) be the set of dyads and \(\mathcal{D}\) the dependence graph.

There are constants \(\{\alpha_A \in \mathbb{R} ; A \subseteq D\}\), satisfying \(\alpha_A = 0\) if \(A\) is not a clique in \(\mathcal{D}\), such that

\[
P(G) = \frac{1}{\kappa} \exp \left( \sum_{A \subseteq E(G)} \alpha_A \right), \quad \text{where} \quad (1)
\]

\[
\kappa = \sum_{G' \in \mathcal{G}} \exp \left( \sum_{A \subseteq E(G')} \alpha_A \right). \quad (2)
\]

Note: \(A\) is a clique in \(\mathcal{D}\) if dyads in \(A\) are pairwise dependent. \(A \subseteq E(G)\) means that all dyads in \(A\) are edges in \(G\).
Theorem (second part)

Conversely, if the probability $P$ on $\mathcal{G}$ is defined by

$$P(G) = \frac{1}{\kappa} \exp \left( \sum_{A \subseteq E(G)} \alpha_A \right),$$

where

$$\kappa = \sum_{G' \in \mathcal{G}} \exp \left( \sum_{A \subseteq E(G')} \alpha_A \right),$$

then two dyads $d_1$ and $d_2$ are conditionally independent in $(\mathcal{G}, P)$, unless there is a subset $A \subseteq D$ with $d_1, d_2 \in A$ and $\alpha_A \neq 0$. 

Conclusion from the Hammersley-Clifford Theorem.

There are constants \(\{\alpha_A \in \mathbb{R} ; A \subseteq D\}\), such that

\[
P(G) = \frac{1}{\kappa} \exp \left( \sum_{A \subseteq E(G)} \alpha_A \right).
\]

Every random graph model \((G, P)\) with \(P > 0\) is an ERGM

- statistics: for \(A \subseteq D\) define \(g_A(G) = \begin{cases} 1 & A \subseteq E(G) \\ 0 & \text{else} \end{cases}\)

- parameters: \(\alpha_A\)

\[
P(G) = \frac{1}{\kappa} \exp \left( \sum_{A \subseteq D} \alpha_A \cdot g_A(G) \right).
\]
Cliques in the dependence graph of a Markov graph.

*Markov random graphs:* edges \{i, j\} and \{u, v\} are conditionally independent, unless they have a vertex in common.

Cliques in the dependence graph of a Markov graph are

- edges
- triangles
- \(\ell\)-stars, for \(\ell = 2, \ldots, n - 1\)

No other subgraphs are cliques in the dependence graph.
Corollary

Let \((\mathcal{G}, P)\) be a Markov random graph on vertices \(V = \{1, \ldots, n\}\). Then there are real constants

- \(\eta_{uv}\) for all dyads \(\{u, v\}\)
- \(\tau_{uvw}\) for all triangles \(\{u, v, w\}\)
- \(\sigma_{uv_1 \ldots v_\ell}\) for all \(2 \leq \ell \leq n - 1\), and all \(\ell\)-stars \((u, \{v_1, \ldots, v_\ell\})\)

such that the probability of a graph \(G \in \mathcal{G}\) can be written as

\[
P(G) = \frac{1}{\kappa} \exp \left( \sum_{uv \in E(G)} \eta_{uv} + \sum_{uvw \in T(G)} \tau_{uvw} + \sum_{\ell=2}^{n-1} \sum_{uv_1\ldots v_\ell \in S_\ell(G)} \sigma_{uv_1\ldots v_\ell} \right)
\]
ERGM of general Markov graphs (remarks).

$$P(G) = \frac{1}{\kappa} \exp \left( \sum_{uv \in E(G)} \eta_{uv} + \sum_{uvw \in T(G)} \tau_{uvw} + \sum_{\ell=2}^{n-1} \sum_{uv_1...v_{\ell} \in S_{\ell}(G)} \sigma_{uv_1...v_{\ell}} \right)$$

Each dyad, triangle, $\ell$-star can contribute differently to the probability of a graph.

⇒ unreasonably high number of parameters.
Homogeneous random graph model.

Two graphs $G = (V, E)$ and $H = (W, F)$ are called isomorphic if there is a bijection $\varphi: V \to W$ such that

$$\forall u, v \in V: \{u, v\} \in E \iff \{\varphi(u), \varphi(v)\} \in F.$$ 

Definition

A random graph model $(\mathcal{G}, P)$ is called homogeneous if for any pair of isomorphic graphs $G$ and $H$ it is $P(G) = P(H)$. 
**ERGM of homogeneous Markov graphs.**

**Corollary**

Let \((\mathcal{G}, P)\) be a homogeneous Markov random graph. Then there are real constants \(\eta, \tau, \text{ and } \sigma_\ell\) for \(\ell = 2, \ldots, n - 1\) such that the probability of a graph \(G \in \mathcal{G}\) can be written as

\[
P(G) = \frac{1}{\kappa} \exp \left( \eta \cdot m(G) + \tau \cdot t(G) + \sum_{\ell=2}^{n-1} \sigma_\ell \cdot s_\ell(G) \right)
\]

**Proof.**

Start from the ERGM of a general Markov graph. Show that any two edge parameters are equal...
For \(\ell = 2, \ldots, n - 1\), show that any two \(\ell\)-star parameters are equal...
Show that any two triangle parameters are equal...
Example: dependence graph of $\mathcal{G}(n, p)$.

$\mathcal{G}(n, p)$ is a homogeneous random graph model whose dependence graph has no edges. Thus,

$$P(G) = \frac{1}{\kappa} \exp (\eta \cdot m(G)) .$$
Hammersley-Clifford Theorem; special case.

proof

**Theorem (first part)**

*Let $(\mathcal{G}, P)$ be a random graph satisfying $P(G) > 0$ for all $G \in \mathcal{G}$, let $D$ be the set of dyads and $\mathcal{D}$ the dependence graph.*

*There are constants $\{\alpha_A \in \mathbb{R} ; A \subseteq D\}$, satisfying $\alpha_A = 0$ if $A$ is not a clique in $\mathcal{D}$, such that

\[
P(G) = \frac{1}{\kappa} \exp \left( \sum_{A \subseteq E(G)} \alpha_A \right), \quad \text{where}
\]

\[
\kappa = \sum_{G' \in \mathcal{G}} \exp \left( \sum_{A \subseteq E(G')} \alpha_A \right).
\]
Möbius Inversion Theorem.
Needed for the proof of the Hammersley-Clifford Theorem.

Let $S$ be a finite set and

\[ f : \mathcal{P}(S) \to \mathbb{R}; \quad g : \mathcal{P}(S) \to \mathbb{R}; \]

two functions defined on the set of subsets of $S$.

Then, for all subsets $A \subseteq S$ it is

\[ f(A) = \sum_{B \subseteq A} g(B) \]

if and only if for all subsets $A \subseteq S$ it is

\[ g(A) = \sum_{B \subseteq A} (-1)^{|A \setminus B|} f(B). \]
Proof of the Hammersley-Clifford Theorem.

Want to show \( P(G) = \frac{1}{\kappa} \exp \left( \sum_{A \subseteq E(G)} \alpha_A \right) \).

For a set \( B \subseteq D \) define \( G_B = (V, B) \in \mathcal{G} \) to be the graph whose edge set is equal to \( B \).

For \( A \subseteq D \) define

\[
\alpha_A := \sum_{B \subseteq A} (-1)^{|A \setminus B|} \log P(G_B).
\]

Motivation (Möbius Inversion Theorem)

\[
f(A) = \sum_{B \subseteq A} g(B) \iff g(A) = \sum_{B \subseteq A} (-1)^{|A \setminus B|} f(B).
\]
Proof of the Hammersley-Clifford Theorem.

By definition we have

\[
\alpha_A = \sum_{B \subseteq A} (-1)^{|A \setminus B|} \log P(G_B)
\]

Möbius Inversion Theorem:

\[
f(A) = \sum_{B \subseteq A} g(B) \iff g(A) = \sum_{B \subseteq A} (-1)^{|A \setminus B|} f(B)
\]

Thus, for \( A \subseteq D \) it is

\[
\log P(G_A) = \sum_{B \subseteq A} \alpha_B
\]

In particular, for \( A = E(G) \) we get

\[
P(G) = \exp \left( \sum_{B \subseteq E(G)} \alpha_B \right)
\]
Proof of the Hammersley-Clifford Theorem.

We have

$$P(G) = \exp \left( \sum_{A \subseteq E(G)} \alpha_A \right).$$

It remains to show that $\alpha_A = 0$ if $A$ is not a clique in $D$; and we are done with the first part of the theorem.
Proof of the Hammersley-Clifford Theorem.

Want to show that $\alpha_A = 0$ if $A$ is not a clique in $D$.

Let $d, d' \in D$ be two conditionally independent dyads and $B \subseteq D$ with $d, d' \not\in B$. It is

$$
\frac{P(G_{B \cup \{d,d'\}})}{P(G_{B \cup d'}) + P(G_{B \cup \{d,d'\}})} = \frac{P(G_{B \cup \{d\}})}{P(G_B) + P(G_{B \cup \{d\}})} .
$$

and, hence

$$
\frac{P(G_{B \cup \{d,d'\}})}{P(G_{B \cup \{d'\}})} = \frac{P(G_{B \cup \{d\}})}{P(G_B)} .
$$

(3)
Proof of the Hammersley-Clifford Theorem.

\[ \alpha_A = \sum_{B \subseteq A} (-1)^{|A \setminus B|} \log P(G_B) . \]

Let \( A \subseteq D \), contain two conditionally independent dyads \( d, d' \).

\[
\begin{align*}
\alpha_A &= \sum_{B \subseteq A \atop d, d' \in B} (-1)^{|A \setminus B|} \log P(G_B) + \sum_{B \subseteq A \atop d \in B, d' \notin B} (-1)^{|A \setminus B|} \log P(G_B) \\
&\quad + \sum_{B \subseteq A \atop d \notin B, d' \in B} (-1)^{|A \setminus B|} \log P(G_B) + \sum_{B \subseteq A \atop d, d' \notin B} (-1)^{|A \setminus B|} \log P(G_B) \\
&= \sum_{B \subseteq A \setminus \{d, d'\}} (-1)^{|A \setminus B|} \log \left( \frac{P(G_B \cup \{d, d'\})}{P(G_B \cup \{d'\})} / \frac{P(G_B \cup \{d\})}{P(G_B)} \right) \\
&= 0 \text{, follows from (3)}
\end{align*}
\]

Thus, \( \alpha_A = 0 \) if \( A \) is not a clique in \( D \).
Hammersley-Clifford Theorem.

Theorem (second part)

Conversely, if the probability $P$ on $\mathcal{G}$ is defined by

$$P(G) = \frac{1}{\kappa} \exp \left( \sum_{A \subseteq E(G)} \alpha_A \right),$$

where

$$\kappa = \sum_{G' \in \mathcal{G}} \exp \left( \sum_{A \subseteq E(G')} \alpha_A \right),$$

then two dyads $d$ and $d'$ are conditionally independent in $(\mathcal{G}, P)$, unless there is a subset $A \subseteq D$ with $d, d' \in A$ and $\alpha_A \neq 0$. 
Proof of the Hammersley-Clifford Theorem.

Suppose that $d, d'$ are two dyads such that there is no subset $A \subseteq D$ with $\alpha_A \neq 0$ and $d, d' \in A$.

We show that $d$ and $d'$ are conditionally independent.

Equivalently, for any $B \subseteq D$ with $d, d' \notin B$ it is

$$\frac{P(G_{B \cup \{d,d'\}})}{P(G_{B \cup \{d'\}})} = \frac{P(G_{B \cup \{d\}})}{P(G_B)}.$$

\[d'\quad d\quad d'\quad d\]
Proof of the Hammersley-Clifford Theorem.

\((d, d' \text{ are two dyads for which there is no subset } A \subseteq D \text{ with } \alpha_A \neq 0 \text{ and } d, d' \in A; d, d' \notin B)\)

\[
\log \left( \frac{P(G_{B \cup \{d,d'\}})}{P(G_{B \cup \{d'\}})} \right) = \sum_{A \subseteq B \cup \{d,d'\}} \alpha_A - \sum_{A \subseteq B \cup \{d'\}} \alpha_A
\]

\[
= \sum_{A \subseteq B \cup \{d,d'\}} \alpha_A
\]

\[
= \sum_{A \subseteq B \cup \{d\}} \alpha_A
\]

\[
= \sum_{A \subseteq B \cup \{d\}} \alpha_A - \sum_{A \subseteq B} \alpha_A
\]

\[
= \log \left( \frac{P(G_{B \cup \{d\}})}{P(G_B)} \right).
\]
Hammersley-Clifford Theorem; special case.

**Theorem**

Let \((\mathcal{G}, P)\) be a random graph satisfying \(P(G) > 0\) for all \(G \in \mathcal{G}\).

There are constants \(\{\alpha_A \in \mathbb{R}; A \subseteq D\}\), satisfying \(\alpha_A = 0\) if \(A\) is not a clique in \(\mathcal{D}\), such that

\[
P(G) = \frac{1}{\kappa} \exp \left( \sum_{A \subseteq E(G)} \alpha_A \right).
\]

Conversely, if \(P\) is defined by (4), then two dyads \(d, d' \in D\) are conditionally independent, unless there is a subset \(A \subseteq D\) with \(d, d' \in A\) and \(\alpha_A \neq 0\).
Outline.

Introduction.

Random graph models.

$\mathcal{G}(n, p)$.
  - Definition of $\mathcal{G}(n, p)$.
  - Sampling from $\mathcal{G}(n, p)$.
  - Plausibility of $\mathcal{G}(n, p)$ as a model for social networks.

Towards more structured models.
  - Planted partition models.
  - Preferential attachment.

Exponential random graph models.
  - Definition and examples.
  - Sampling from an ERGM.
  - Hammersley-Clifford Theorem.
  - Near-degeneracy and multi-modality of ERGMs.
  - Hypothesis testing.
Near-degeneracy and multi-modality of ERGMs.

Many Markov random graphs give rise to multi-modal probability distributions:

- probability mass centered on a small set of graphs
- other graphs are very unlikely.

For instance, only near-empty or near-complete graphs have a non-vanishing probability.
Near-degeneracy and multi-modality of ERGMs.

Consider the following ERGM

\[ P(G) = \frac{1}{\kappa} \exp(\eta \cdot m(G) + \tau \cdot t(G)) \text{ with } \eta < 0, \ \tau > 0. \]

Then, in very **sparse** networks

- there are few possibilities to close triangles;
- creation of edges is unlikely;
\[ \Rightarrow \text{very unlikely to leave the set of near-empty graphs.} \]

In contrast, in very **dense** networks

- an edge can close many triangles (up to \(n - 2\));
- deletion of edges is unlikely;
\[ \Rightarrow \text{very unlikely to leave the set of near-complete graphs.} \]
Near-degeneracy and multi-modality of ERGMs.

Degeneracy is undesirable for two reasons.

1. Convergence of the Markov chain towards the stationary distribution is very slow.

2. Degenerate models seem to be unreasonable models for empirical networks.
Avoiding near-degeneracy of ERGMs.

Assumed linear marginal effect of closed triangles:
- closing one triangle contributes $\tau$ to the log-probability;
- closing two triangles contributes $2\tau$ . . .

Geometrically-weighted edgewise shared partner (GWESP) statistic:
- a $k$-triangle counts more than a single triangle,
  but less than $k$-times as much.

Typically leads to less degenerate models.
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  - Hypothesis testing.
Testing hypotheses with ERGMs.

Given a hypothesis (e.g., transitivity) and an observed network $G_{obs}$.

- Decide on a reasonable set of statistics $g_i$, $i = 1, \ldots, k$

$$P(G) = \frac{1}{\kappa} \exp \left( \sum_{i=1}^{k} \theta_i g_i(G) \right)$$

- including a statistic related to the hypothesis, e.g., $g_k = \text{number of triangles}$.
- Compute maximum likelihood estimates $\hat{\theta} = (\hat{\theta}_1, \ldots, \hat{\theta}_k)$.
- Compute probability of observing a network in the null model defined by $(\hat{\theta}_1, \ldots, \hat{\theta}_{k-1}, 0)$ that gives rise to $\theta_k$ as large as $\hat{\theta}_k$. 
Definition (maximum likelihood)

$(G, P_\theta)$ random graph model parameterized by $\theta \in \Theta \subseteq \mathbb{R}^k$; $G_{\text{obs}} \in G$ a graph (observation).

Likelihood function associated with $G_{\text{obs}}$

$$L: \Theta \rightarrow \mathbb{R}; \; \theta \mapsto P_\theta(G_{\text{obs}})$$

A parameter vector $\hat{\theta}$ maximizing $L$, i.e.,

$$\hat{\theta} = \arg \max_{\theta} L(\theta)$$

is called a maximum likelihood estimate (MLE) for $\theta$. 